

Oracle Forms Developer 10g: Build Internet Applications

Course Objectives:

Create form modules, including components for database interaction and GUI controls

Display form modules in multiple windows and use a variety of layout styles

Test form modules in a Web browser

Debug form modules in a 3-tier environment

Implement triggers

Reuse objects and code

Link one form module to another

Course Topics:

Introducing Oracle Forms Developer and Forms Services

Grid Computing

Oracle 10g Products

Oracle Application Server Architecture

Oracle Forms Services Architecture

Benefits and Components of Oracle Developer Suite

Running a Forms Developer Application

Working in the Forms Developer Environment

Creating Forms Modules

Creating a Basic Forms Module

Creating a Master-Detail Forms Module

Modifying the Data Block

Modifying the Layout

Working with Data Blocks and Frames

Using the Property Palette

Managing Object Properties

Creating and Using Visual Attributes
Controlling the Behavior and Appearance of Data Blocks
Controlling Frame Properties
Creating Control Blocks
Deleting Data Blocks

Working with Input Items

Creating Text Items
Controlling the Behavior and Appearance of Text Items
Creating LOVs
Defining Editors
Creating Check Boxes
Creating List Items
Creating Radio Groups

Working with Non input Items

Creating a Display Item
Creating an Image Item
Creating a Push Button
Creating a Calculated Item
Creating a Hierarchical Tree Item
Creating a Bean Area Item

Creating Windows and Canvases

Overview of Windows and Canvases
Displaying a Form Module in Multiple Windows
Creating a New Window
Displaying a Form Module on Multiple Layouts
Creating a New Content Canvas
Creating a Stacked Canvas
Creating a Toolbar
Creating a Tab Canvas

Producing Triggers

Grouping Triggers into Categories
Defining Trigger Components: Type, Code, and Scope
Specifying Execution Hierarchy

Using the PL/SQL Editor
Using the Database Trigger Editor
Writing Trigger Code
Using Variables and Built-ins
Using the When-Button-Pressed and When-Window-Closed Triggers

Debugging Triggers

The Debugging Process
The Debug Console
Setting Breakpoints
Debugging Tips
Running a Form in Debug Mode
Stepping through Code

Adding Functionality to Items

Coding Item Interaction Triggers
Defining Functionality for Check Boxes
Changing List Items at Run Time
Displaying LOVs from Buttons
Populating Image Items
Populating and Displaying Hierarchical Trees
Interacting with JavaBeans

Run-Time Messages and Alerts

Built-Ins and Handling Errors
Controlling System Messages
The `FORM_TRIGGER_FAILURE` Exception
Using Triggers to Intercept System Messages
Creating and Controlling Alerts
Handling Server Errors

Query Triggers

Handling Server Errors
SELECT Statements Issued During Query Processing
WHERE and ORDER BY clauses and the `ONETIME_WHERE` property
Writing Query Triggers
Query Array Processing

Coding Triggers for Enter-Query Mode
Overriding Default Query Processing
Obtaining Query Information at Run Time

Validation

Validation Process
Controlling Validation Using Properties
Controlling Validation Using Triggers
Performing Client-Side Validation with PJsCs
Tracking Validation Status
Using Built-ins to Control When Validation Occurs

Navigation

Navigation Overview
Understanding Internal Navigation
Using Object Properties to Control Navigation
Writing Navigation Triggers: When-New--Instance, Pre- and Post-
Triggers
The Navigation Trap
Using Navigation Built-Ins in Triggers

Transaction Processing

The Commit Sequence of Events
Characteristics and Common Uses of Commit Triggers
Testing the Results of Trigger DML
DML Statements Issued during Commit Processing
Overriding Default Transaction Processing
Running against Data Sources Other Than Oracle
Getting and Setting the Commit Status
Implementing Array DML

Writing Flexible Code

What is Flexible Code?
Using System Variables for Flexible Coding
Using Built-in Subprograms for Flexible Coding

Referencing Objects by Internal ID
Referencing Items Indirectly

Sharing Objects and Code

Benefits of Reusable Objects and Code
Working with Property Classes
Working with Object Groups
Copying and Subclassing Objects and Code
Working with Object Libraries
Working with SmartClasses
Reusing PL/SQL
Working with PL/SQL Libraries

Using WebUtil to Interact with the Client

Benefits of WebUtil
Integrating WebUtil into a Form
Interacting with the Client

Introducing Multiple Form Applications

Multiple Form Applications Overview
Starting Another Form Module
Defining Multiple Form Functionality
Sharing Data among Modules

Nombre Oracle: Oracle 10g forms Build Internet application

Nombre Sence: Oracle Forms Build Internet Aplicacion

Duración: 40 Horas

Código Sence:12.37.7814.56

Manuales de acuerdo al curso

Perfil Relator

- Especialista en Ciencias de la Informática y SW Oracle
- Certificación en los temas de la especialidad Oracle correspondiente a cada curso
- Experiencia en Consultoría.